




# I'm Mikkel.

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## Education

California Polytechnic State University, San Luis Obispo  
Bachelor of Science: **Graphic Communication**  
Concentration: **Web and Digital Media**  
Conferred: June 2015

## Proficiencies

### Adobe

- ▶ InDesign
- ▶ Illustrator
- ▶ Photoshop
- ▶ Premier

### Coding

- ▶ HTML/CSS
- ▶ Sass/Less
- ▶ JavaScript
- ▶ jQuery
- ▶ Git

### Autodesk

- ▶ Maya
- ▶ MotionBuilder
- ▶ Mudbox

## Relevant Experience

**Experts Exchange** | *Front End Developer*  
October 2014–Present

### Responsibilities

- ▶ Created new pages and updated existing pages for the site using in-house CMS, jQuery, HTML and CSS
- ▶ Mocked up new designs using Photoshop and Illustrator

**FireSwing Studios** | *3D Artist*  
February 2012–September 2013

### Responsibilities

- ▶ Created 3D models and animations for iOS and Android apps that utilize cutting-edge 3D rendering techniques

**SharedElements** | *Front End Developer*  
June 2014–March 2015

### Responsibilities

- ▶ Designed web page comps in Adobe Illustrator and coded in HTML, CSS, Less and jQuery

## Additional Projects

**A Rude Awakening** | *Animated short film*  
June 2014

### Skills Used

- ▶ **Autodesk Maya:** Modeling, texturing, rigging, animation, lighting and rendering

**Movie Poster Design** | *Class project at Cal Poly*  
December 2012

### Skills Used

- ▶ **InDesign:** Page layout
- ▶ **Photoshop:** Photo retouching

**Go Make it Rain** | *Mobile Application*  
June 2012

### Skills Used

- ▶ **Autodesk Maya:** Modeling, texturing, rigging and animation

**DPS Folio Design** | *Class project at Cal Poly*  
December 2013

### Skills Used

- ▶ **InDesign:** Digital Publishing Suite, multi-state objects, scrollable frames and slide shows

## Other Interests

**Trombone**

**Bass guitar**

**Singing**

**Cooking**

**Brewing/Drinking Coffee**

**Video Games**

**Making Websites**

**3D Animation**